

SL-670305-BK-US

LUNERA 4in1 Illuminated Gaming Set, black - US layout



With the LUNERA 4in1 Illuminated Gaming Set, you are perfectly equipped and set up. The four-part set, consisting of a keyboard, headset, mouse and mouse pad, was designed with the most important gamer needs in mind and is optically coordinated. The height-adjustable keyboard with a sturdy metal surface, full-size keypad and highlighted WASD keys offers optimal conditions for fast-pasted missions. Thanks to its five buttons and dpi switch, the rubberized mouse is also performance-oriented and prepared for any gaming situation. This is supported by a soft, non-slip mouse pad. Both the keyboard and mouse accompany you on your adventures with multi-colour illumination creating a cool atmosphere. The pleasantly padded headset with a foldable microphone arm and cable remote control means that you are always connected to your teammates and also ensures that you are supplied with perfect stereo sound.



Features

- Gaming Set: Keyboard, headset, mouse, mouse pad
- Multi-colour illumination on keyboard and mouse
- Keyboard: 5 illumination modes (on/off, 3 × brightness, breathing effect), full-size keyboard, additional functions via Fn-key
- Headset: Driver size: 40mm, impedance headphones: 32Ω, headphone frequency response: 20Hz-20kHz, SPL: 105dB ± 3dB at 1kHz, power: 40mW, impedance microphone: 2.2kΩ, microphone sensitivity: -58dB ± 3dB at 1kHz, pick-up pattern: omnidirectional
- Mouse: 5 buttons + dpi switch, sensor resolution: 800 / 1,200 / 2,400 / 3,200 dpi
- Connection keyboard and mouse: USB-A
- Connection headset: Double 3.5mm jack plug
- Cable length keyboard and mouse: 1.5m
- Cable length headset: 1.8m
- Dimensions keyboard: 475 × 165 × 40mm (W × D × H)
- Dimensions headset: 185 × 200 - 220 (adjustable) × 90mm (W × H × D)
- Dimensions mouse: 125 × 68 × 40mm (L × W × H)
- Dimensions mouse pad: 300 × 240 × 3mm (L × W × H)
- Weight keyboard: 720g (incl. cable)
- Weight headset: 250g (incl. cable)
- Weight mouse: 85g (incl. cable)

PU: 6 Piece(s)

